

IOWA LOTTERY

**INSTANT TICKET GAME RULES
AND GUIDELINES**

INSTANT TICKET GAME #661

“NUTCRACKER CASH”

SECTION 1 - PURPOSE OF GUIDELINES

These game specific rules and guidelines are issued pursuant to Iowa Code Section 99G.9 (4) and are intended to supplement the Iowa Lottery Division's administrative rules published in the Iowa Administrative Code-531. The published administrative rules are also applicable to this game.

SECTION 2 - EFFECTIVE DATE

These rules become effective on October 26, 2009 and will remain effective through the announced end of Instant Game Number 661 unless earlier modified or rescinded by the Iowa Lottery Authority CEO.

SECTION 3 - DEFINITIONS

- 3.1 "Ticket" means an Iowa Instant Game Number 661 Ticket.
- 3.2 "Ticket Validation Code" for Instant Game Number 661 is the unique ten (10) character code printed in the game play area on the front of the Ticket underneath the rub-off area and overprint.
- 3.3 "Pack" means a pack of fanfolded Instant Game Tickets which are attached to each other by perforations. These fanfolded Tickets are packed in plastic shrinkwrapping. In Instant Game Number 661, a "Pack" shall consist of 30 Instant Game Tickets fanfolded bearing a common pack number and having a Ticket number starting at 000 and continuing through 029.
- 3.4 "Pack-Ticket Number" is the 12-digit number of the form 661-100001-000 printed on the back of the ticket and above the barcode in black ink. This number shall also appear on the front of the ticket in the abbreviated form 100001-000. A Universal Product Code (UPC) number shall also be printed on the back of the Ticket.
- 3.5 "Play Symbols" for Instant Game 661 are as follows:

Game 1 Play Area

The play area consists of fourteen (14) Rows; each Row includes three (3) play symbols and a prize symbol. If a player matches three (3) identical symbols in the same row across, they win the Prize shown for that row. If two identical symbols and a "\$\$" are in the same row across, they win Double the prize shown for that row. Possible play symbols are: cherries, plum, bar, horseshoe, banana, elephant, horn, moon, dice, rainbow, crown, pear, diamond, grapes, daisy, lemon, crab, heart, spade, strawberry, pineapple, bag, star, sun, key, ladybug, club, orange, melon, apple, gold, bills, shamrock, coin, seven and double \$\$ with related captions of CHERIES, PLUM, BAR, HRSHOE, BANANA, ELPHNT, HORN, MOON, DICE, RAINBW, CROWN, PEAR, DIAMND, GRAPES, DAISY, LEMON, CRAB, HEART, SPADE, STRWBY, PNAPLE, BAG, STAR, SUN, KEY, LADYBG, CLUB, ORNGE, MELON, APPLE, GOLD, BILLS, SHMRK, COIN, SEVEN and DOUBLE. Possible prize symbols are: \$10, \$15, \$20, \$25, \$50, \$100, \$500, \$1,000, \$5,000 and

\$100,000 with related captions of TEN, FIFTEEN, TWENTY, TWY FIVE, FIFTY, ONE HUN, FIV HUN, ONE THOU, FIV THOU and 100 THOU.

Game 2 Play Area

The player scratches the play area to instantly reveal a prize amount. Possible Prize Symbols are: \$10, \$15, \$20, \$25, \$50, TRY and MAYBE with related captions of TEN, FIFTEEN, TWENTY, TWY FIVE, FIFTY, AGAIN, and NEXT TIME. All Symbols will be display printed in black.

- 3.6 “Legends” The legends Row 1 to Row 14 will be imaged to the left of each respective row. The legend PRIZE will be imaged above the respective prize box. Black dashed lines will be imaged between each Row and Prize Box.
- 3.7 A "Non-Winning Ticket" is an Iowa Instant Game 661 Ticket which is not a winner or which a player elects to treat as a non-winner so as to be eligible for entry into the second-chance drawing.

SECTION 4 - DETERMINATION OF INSTANT PRIZE WINNERS

4.1 “Game Play Area”:

The main play area of the ticket contains fourteen (14) ROWS. Each ROW includes three (3) Play Symbols and one Prize Symbol. If a player matches three (3) identical symbols in the same row across, they win the PRIZE shown for that row. If the player matches two (2) identical symbols and a “\$\$” in the same row across, they win DOUBLE the prize shown for that row.

In the second play area, the player scratches the play area to instantly reveal a prize amount or one of two non-winning messages. The Ticket Holder can win up to fifteen (15) times on this ticket. The prize amounts are as follows:

\$10 ^{.00}	(ten dollars) or
\$15 ^{.00}	(fifteen dollars) or
\$20 ^{.00}	(twenty dollars) or
\$25 ^{.00}	(twenty-five dollars) or
\$50 ^{.00}	(fifty dollars) or
\$5,000. ⁰⁰	(five thousand dollars) or
\$100,000. ⁰⁰	(one hundred thousand dollars)

Players can also win the following in a web internet second chance draw for non-winning tickets:

\$10,000	(ten thousand dollars)
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- 4.2 No portion of the display printing nor any extraneous matter whatever shall be usable or playable as a part of the Instant Game.
- 4.3 In all events, the determination of prize winners shall be subject to the general Ticket validation requirements set forth in Section 6 of these Rules and the requirements set out on the back of each Instant Game Ticket.
- 4.4 The Validation Number (including any portion thereof) is not a Play Symbol and is not usable as such.

SECTION 5 - NUMBER AND VALUE OF INSTANT PRIZES

There will be approximately 359,100 tickets. The expected number and value of prizes in the game are as follows:

Instant Prize	Approximate Number in Game	Chances of Winning	Method of Payment
\$10	59,850	1:6.00	Paid by Retailer
\$15	35,910	1:10.00	Paid by Retailer
\$20	11,970	1:30.00	Paid by Retailer
\$25	11,970	1:30.00	Paid by Retailer
\$50	3,600	1:99.750	Paid by Retailer
\$500	180	1:1,995.00	Paid by Retailer
\$5,000	9	1:39,900.00	Claimed at Lottery
\$100,000	6	1:59,850.00	Claimed at Lottery

There will be a Web-entry second chance draw. The expected number and value of prizes in the game are as follows: The overall odds and/or chances of winning will vary depending on the number of entrants.

Second Chance Prize	Number of Prizes
\$10,000	10

SECTION 6 - INSTANT TICKET VALIDATION REQUIREMENTS

In addition to the other requirements set forth in the Lottery’s administrative rules and as printed on the back of each Instant Game Ticket, the following Validation Requirements will apply with regard to the Instant Game Tickets in Iowa Instant Game Number 661.

- 6.1 To be a valid Instant Game Ticket, all of the following requirements must be met:
 - A. The Ticket must be complete, and not miscut, and have exactly fourteen (14) ROWS. Each ROW includes three (3) Play Symbols and one Prize Symbol. A second play area

will have under a scratch off coating area with an instant prize revealed underneath or one of two non-winning messages revealed. The ticket must also have exactly one Pack-Ticket Number and exactly one Validation Number printed on the front of the ticket, and exactly one barcode on the back of the ticket with the game number and pack and ticket number appearing above the barcode.

- B. Each of the Play Symbols must be present in its entirety and be fully legible.
- C. Each of the Play Symbols must be printed in black ink.
- D. The Ticket shall be intact.
- E. The Pack-Ticket Number and Ticket Validation Number must be present in their entirety and be fully legible. The Ticket Validation Number shall correspond, using the Lottery's codes, to the Play Symbols on the Ticket.
- F. The Ticket must not be mutilated, altered, unreadable, reconstituted, or tampered with in any manner.
- G. The Ticket must not be counterfeit in whole or in part.
- H. The Ticket Validation Number and the Pack-Ticket Number shall be printed in black ink.
- I. The Ticket must have been issued by the Lottery in an authorized manner.
- J. The Ticket must not be stolen nor appear on any list of omitted Tickets on file at the Lottery.
- K. The Play Symbols, Ticket Validation Number and Pack-Ticket Number must be right side up and not reversed in any manner.
- L. The Validation Numbers of an apparent winning Ticket shall appear on the Lottery's official list of Validation Numbers of winning Tickets; and a Ticket with that Validation Number shall not have been paid previously.
- M. The Ticket must not be blank or partially blank, misregistered, defective, or printed or produced in error.
- N. The game play area must be exactly as described in paragraph 3.5 and 3.6.
- O. Each of the Play Symbols on the Ticket must be printed in the Symbol Font and must correspond precisely to the artwork on file at the Lottery; each of the legends must correspond precisely to the artwork on file at the Lottery; the Pack-Ticket number must correspond precisely to the artwork on file at the Lottery; and the Ticket Validation Numbers must be printed in the Validation Font and must correspond precisely to the artwork on file at the Lottery.
- P. The display printing must be regular in every respect and correspond precisely with the artwork on file at the Lottery.
- Q. The Ticket must pass all additional validation tests provided for in the Rules of the Iowa Lottery and confidential validation tests of the Lottery.

8.2 “Entry”

Entry to the promotion is accomplished by legally acquiring a \$10 Nutcracker Cash, Game # 661 scratch ticket. If the ticket is a nonwinner, the player can visit the Iowa Lottery Web site at www.ialottery.com and enter with his/her name, address, phone and the serial number (game, pack and individual ticket number located on the back of the ticket above the bar code) from his/her nonwinning Nutcracker Cash scratch ticket. Nonwinning \$10 Nutcracker Cash, Game # 661 scratch tickets must be entered in the promotion on the lottery’s Web site beginning at noon CST on Monday, November 2, 2009 to noon CST on Monday, January 4, 2010.

An eligible entry is any legally acquired \$10 Nutcracker Cash, Game # 661 scratch ticket that is not a winner, has not been or will not be claimed as a winner or previously submitted as an entry to the promotion on the lottery Web site. If a player elects to treat a winning ticket as a non-winner for purposes of entering the second-chance drawing, any ticket prize will be forfeited. Players **must keep** all \$10 Nutcracker Cash, Game # 661 tickets they enter and may use each ticket only once as an eligible entry. All entries are final. The winner will be contacted and must present their nonwinning Nutcracker Cash ticket to claim their prize. The drawing for the Nutcracker Cash Promotion will be held on Tuesday, January 5, 2010.

8.3 “Eligibility”

Except as provided under “CEO’s Discretion” herein below, an eligible entry is one in which the web entry form is completed electronically and submitted between noon CST on Monday, November 2, 2009 and noon CST on Monday, January 4, 2010, as specified at the Lottery Web site. On-line entry forms that are printed out and mailed or hand delivered to the Lottery WILL NOT be accepted. A different nonwinning \$10 Nutcracker Cash scratch ticket serial number (game, pack and individual ticket number located on the back of the ticket above the bar code) must be used for each entry. There is no limit on the number of entries a person may make for the Nutcracker Cash second chance drawing, but a person may win only one prize in the drawing. The Iowa Lottery Authority is not responsible for otherwise eligible entries that are missent or arrive after noon CST on Monday, January 4, 2010.

All entrants must be 21 years of age or older. Members of the Iowa Lottery Authority Board of Directors and Iowa Lottery Authority employees and their immediate families, as defined by statute, are not eligible. Further, officers, employees, agents, or subcontractors of any vendor who have access to confidential information, which may compromise the integrity of the Lottery, and their immediate families, as defined by statute, are not eligible.

8.4 “Drawing”

A random-number generator drawing will be held on Tuesday, January 5, 2010 to attain ten (10) winners. The winners will be contacted by telephone. Each Nutcracker Cash scratch ticket and serial number will be verified against the numbers drawn. Winners must sign their nonwinning \$10 Nutcracker Cash, Game #661 ticket and attach it to a completed claim form and present it to the Iowa Lottery Authority, Attn: Promotions Manager, 2323 Grand Avenue, Des Moines, Iowa

50312-5307 within 30 days of the drawing. The holder of the ticket is not required to personally attend the drawing or be present at the time of the drawing to be determined a winner.

A sufficient number of random numbers will be drawn to ensure there are ten (10) valid numbers. Any remaining numbers generated will be held in case one or more of the first numbers are determined to be ineligible for any reason. The alternate entries will be used only if the original winner cannot be located or is declared ineligible, or fails to present a fully executed claim form as required. The drawing will be held on the specified date under the supervision of the Lottery Promotions Manager, or a designee, an independent auditor and a lottery security officer. All drawings are videotaped. The drawing will be held in accordance with the schedule posted to the Lottery's Web site (www.ialottery.com) under the heading "Promotions, Nutcracker Cash." All drawings of the Iowa Lottery Authority are public events. Persons interested in attending drawings are invited to receive detailed information by contacting Iowa Lottery Security in Des Moines at 515/725-7900, TTY Relay Iowa: 800/735-2942, by writing Iowa Lottery Security Division, Iowa Lottery Authority, 2323 Grand Avenue, Des Moines, Iowa 50312-5307 or by e-mail directed to: Wmaster@ialottery.com. Persons who attend drawings must show a valid photo ID and be supervised by a member of the Iowa Lottery Security Division during the drawing. A request to attend a drawing must be received by the lottery no later than 24 hours in advance of the drawing.

8.5 "Iowa Lottery Authority CEO's Discretion"

If the CEO, or the CEO's designee, determines that an otherwise valid entry has been foiled by the intervention of a lottery employee, lottery retailer, or lottery vendor processing error, the CEO may authorize the replacement or reproduction of an eligible entry or a refund of the ticket price.

8.6 "Technical Disclaimer"

The Iowa Lottery is not responsible for and shall not be liable for:

- Any damage to an entrant's computer system that is directly or indirectly caused by accessing or downloading content from <http://www.ialottery.com> or otherwise participating in this promotion; or
- For any computer system, phone line, hardware, software or program malfunctions; or
- Other errors, failures, dropped or delayed computer transmissions or network connections that are human or technical in nature.

Without limiting the generality of the foregoing, the Iowa Lottery is not responsible for incomplete, illegible, misdirected, late, lost, damaged or stolen entries; or for lost, interrupted, inaccessible or unavailable networks, satellites, Internet Service Providers (ISP), website or other connections; or for miscommunications, failed, jumbled, scrambled, delayed, or misdirected computer, telephone or cable transmission; or for any technical malfunctions, failures, or difficulties, printing errors, clerical, typographical or other error in the offering or announcement of any prize or in any prize notification documents, or other errors of any kind or nature; or for the incorrect or inaccurate capture of information or the failure to capture information.

CAUTION: ANY ATTEMPT BY ANYONE TO DELIBERATELY DAMAGE THE WEBSITE OR UNDERMINE THE LEGITIMATE OPERATION OF THE PROMOTION MAY BE IN VIOLATION OF CRIMINAL AND CIVIL LAWS AND WILL RESULT IN DISQUALIFICATION IF THE INDIVIDUAL IS AN ENTRANT. IF SUCH AN ATTEMPT IS MADE, THE IOWA LOTTERY RESERVES THE RIGHT TO SEEK REMEDIES AND DAMAGES (INCLUDING ATTORNEY'S FEES) FROM ANY SUCH PERSON TO THE FULLEST EXTENT OF THE LAW, INCLUDING CRIMINAL PROSECUTION. SHOULD SUCH AN ATTEMPT BE MADE, THE IOWA LOTTERY RESERVES THE RIGHT TO CANCEL THE PROMOTION IF IT BECOMES TECHNICALLY CORRUPTED.

SECTION 9 - PRICE OF TICKET

The price of an Instant Game #661 ticket is \$10.00.