

# IOWA ALL OR NOTHING GAME RULES

*Game Group Approved December 2013*

The following are the game specific rules for the Iowa Lottery computerized game called Iowa All or Nothing Game.

These rules correspond to the Computerized Lottery Games General Rules in the Iowa Administrative Code section 531 Chapter 20.

- 1. Method of Play.** To play Iowa's All or Nothing Game, a player must select one or more sets of twelve (12) different numbers from the pool of numbers one (01) through twenty-four (24) (inclusive). Two drawings are held daily, one midday and one in the evening, in which twelve (12) numbers are drawn. A player may select each game play by communicating the twelve numbers to a retailer or by requesting an "easy pick" from the retailer and indicating the draw in which the player wants to participate. A player may also mark twelve numbered squares or the "easy pick" square in any one game panel on an All or Nothing play slip and submit the play slip to a retailer. The retailer will then issue a ticket, via a terminal, containing the selected set or sets of numbers.
- 2. Cancellation by a Player.** A ticket, including a ticket printed in error, may not be voided or canceled by returning the ticket to the selling agent or to the Lottery. It shall be the sole responsibility of the player to verify the accuracy of the game play or plays and other data printed on the ticket. The placing of plays is done at the player's own risk through the on-line agent that is entering the play(s) on behalf of the player.

**3. Prizes.** All prizes awarded shall be paid as set cash prizes with the following expected prize payout percentages:

Number of Matches Per Play	Prize Payment	Prize Pool Percentage of Sales Allocated to Prize Level
Twelve (12)	Top Prize - \$100,000.00*	3.698%
Eleven (11)	\$1,000.00	5.325%
Ten (10)	\$20.00	3.222%
Nine (9)	\$5.00	8.949%
Eight (8)	\$1.00	9.061%
Seven (7)	\$0.00	0%
Six (6)	\$0.00	0%
Five (5)	\$0.00	0%
Four (4)	\$1.00	9.061%
Three (3)	\$5.00	8.949%
Two (2)	\$20.00	3.222%
One (1)	\$1,000.00	5.325%
Zero (0)	Top Prize - \$100,000.00*	3.698%

\* The Top Prize of one hundred thousand dollars (\$100,000.00) may be won if the play contains either all twelve of the twelve winning numbers or zero (0) of the twelve winning numbers. If more than seven (7) plays chosen by players in a drawing win the Top Prize, then the Top Prize shall be divided— up to a maximum of seven hundred thousand dollars (\$700,000.00), will be paid to Top Prize winners in a single drawing but in no case shall a Top Prize winner be paid in excess of one hundred thousand dollars (\$100,000.00) for each Top-Prize winning play.

**(a) Top Prize.** The Top Prize shall be a set amount of one hundred thousand dollars (\$100,000.00) unless more than seven (7) game plays contain either all twelve (12) winning Top Prize numbers and / or zero (0) of the winning numbers in any single game drawing in which case all eligible winning Top Prize plays shall divide the amount available to fund Top Prize payments, up to seven hundred thousand dollars (\$700,000.00), equally on a pari-mutuel basis depending on the number of winning game plays.

Top prizes shall be paid in cash in a single payment. The payment of a Top Prize shall not be made by the Lottery until after receiving authorization to pay from the MUSL central office. Funds may be advanced by the Lottery for payment of prizes before the funds are received from MUSL.

**(b) Pari-mutuel Prize Determinations.** If the total of the Top Prizes plus set prizes awarded in a drawing exceeds the prize pool allocated to the Top and Set Prizes, then the amount needed to fund the Top and Set Prizes awarded shall be drawn from the following sources, in the following order:

- (i) The prize contributions from the current draw periods' sales; plus
- (ii) The amount allocated to the Top and Set prizes and carried forward from previous draws, if any.

If, after these sources are depleted, there are not sufficient funds to pay the Top and Set prizes awarded, then the Top Prizes shall receive up to the first seven hundred thousand dollars (\$700,000.00) and the Participating Lotteries shall pay the Top Prize winners on a pari-mutuel basis, but not to exceed one hundred thousand dollars (\$100,000.00) per Top Prize.

(c) **Set Prize Payments.** All set prizes shall be paid in cash through the Lottery that sold the winning ticket(s). The Lottery may begin paying set prizes after draw results are official.

(d) **Prizes Rounded.** Prizes that, under these rules, may become single-payment pari-mutuel prizes, may be rounded down so that prizes can be paid in multiples of whole dollars. Breakage resulting from rounding these prizes shall be carried forward to the Prize Pool for the next drawing.

(e) **Prize Pool.** The Product Group shall establish a Prize Pool for this Game. The Prize Pool funds shall be carried forward to subsequent draws if all or a portion of them are not needed to pay the prizes awarded in the current draw. Any amount remaining in the Prize Pool at the end of this game shall be carried forward to a replacement game or expended in a manner as directed by the Product Group in accordance with state law.

4. **Odds.** The following table sets forth the probability of winning and the probable distribution of winners in and among each prize category, based upon the total number of possible combinations in All or Nothing.

Number of Matches Per Ticket*	Probability Distribution	Set Prize Amount
Twelve (12)	1: 2,704,156.00	\$100,000.00*
Eleven (11)	1: 18,778.86	\$1,000.00
Ten (10)	1: 620.79	\$20.00
Nine (9)	1: 55.87	\$5.00
Eight (8)	1:11.04	\$1.00
Four (4)	1:11.04	\$1.00
Three (3)	1: 55.87	\$5.00
Two (2)	1: 620.79	\$20.00
One (1)	1: 18,778.86	\$1,000.00
Zero (0)	1: 2,704,156.00	\$100,000.00*
Overall	1: 4.538	

\*If more than seven (7) plays chosen by players in a drawing win the Top Prize, including either by containing all twelve of the numbers selected and / or zero (0) of the twelve numbers selected, the Top Prize shall be divided – a maximum of seven hundred thousand dollars (\$700,000.00) will be paid to Top Prize winners in a single drawing.

5. **Applicable Laws.** In purchasing a ticket, the purchaser agrees to comply with and abide by all applicable laws, rules, regulations, procedures, and decisions of the Lottery where the ticket was purchased.

6. **Price.** A game play in the All or Nothing game shall sell for \$1 including sales tax.

7. **Ticket Validation Requirements.** All standard tests for validation must be met including but not limited to confidential specifications. Players shall provide all the information requested by the Lottery to process and determine the validity of a prize

claim within thirty (30) days of the winner's presentation of the prize claim form or the claim is forfeited and shall not be paid.

**8. Claim Period.** All prizes must be claimed as directed within 365 calendar days of the drawing in which the prize was won. For purposes of determining the claim period, the first (draw) day shall be excluded and the last included. In the event the last day falls on a Saturday, a Sunday, a legal holiday or any day appointed or recommended by the Governor of Iowa or the President of the United States as a day of fasting or thanksgiving, the time to claim shall be extended to close of business on the next day thereafter when lottery offices are open for business. Any prize not claimed within the specified period shall be forfeited.

**9. Multi-draw Plays.** Multi-draw plays may be available for up to 8 consecutive day drawings and 8 consecutive evening drawings for a possible 16 advance drawings.

**10. Drawings.** Fourteen drawings shall be held each week. Two drawings shall be held each day on every day of the week, one midday and one in the evening. Tickets are valid for only the draw date(s) reflected in the Lottery's central computer system.

The drawing will be held in accordance with the schedule posted to the Lottery's web site ([www.ialottery.com](http://www.ialottery.com)). The drawings will be held at the MUSL location in Urbandale, Iowa under the supervision of a Drawing officer, an independent auditor and lottery security. All drawings are videotaped. All drawings of the Lottery are public events.

Persons interested in attending drawings are invited to receive detailed information by contacting Iowa Lottery Security in Des Moines at (515) 725-7900, TTY Relay Iowa (800) 735-2942., by writing Iowa Lottery Security Division, Iowa Lottery Authority, 2323 Grand Avenue, Des Moines, Iowa 50312-5307 or by email directed to [Wmaster@ialottery.com](mailto:Wmaster@ialottery.com). Persons who attend drawings must show a valid photo ID and be supervised by a member of the Iowa Lottery Security Division during the drawing. A request to attend a drawing must be received by the Lottery no later than 48 hours prior to the drawing. Drawings will be held at the MUSL offices in Urbandale, Iowa. Persons are responsible for their own transportation to attend the drawings.

**11. Ineligible Players.** A ticket or share for this game shall not be purchased by, and a prize won by any such ticket or share shall not be paid to:

- (a) A MUSL employee, officer, or director;
- (b) A contractor or consultant under agreement with the MUSL to review the MUSL audit and security procedures;
- (c) An employee of an independent accounting firm under contract with MUSL to observe drawings or site operations and actually assigned to the MUSL account and all partners, shareholders, or owners in the local office of the firm;
- (d) An employee or a commissioner of a Lottery in the All or Nothing Game Group in the jurisdiction in which he or she is employed; or
- (e) An immediate family member (parent, stepparent, child, stepchild, spouse, or sibling) of an individual described in subsections (a), (b), (c) and (d) and residing in the same household; and

(f) Those persons designated by the Lottery as ineligible to play its games shall also be ineligible to play the MUSL game in that Lottery's jurisdiction.